

Year: 3

Term: Autumn 1

Topic: Computing - Branching databases

St Dennis Primary Academy

"Everyone matters, everyone succeeds, every moment counts"



**Data** is raw numbers and figures.

**Information** is what we can understand from looking at data.

Objects can be organised into groups, based on what they are or their different **attributes** (features).

Branching databases can help us to identify objects within sets of data. They are useful when we want to **classify** objects (consider objects within a certain group).

### Yes or No Questions:

Questions that require yes and no answers can be useful for helping us to find out the attributes of different objects. For example:

-Is it big? (size)

-Is it red? (colour)

-Is it made of plastic? (material)

-Is it heavy? (weight)

An open-ended question has many different answers. For example, what is your favourite food? It is not possible to make a branching database using open-ended questions.

### Branching Databases:

A branching database is a way of classifying a group of objects.

Both pictograms and branching databases can be used in order to **answer questions and solve problems**. You should know which is best to use in different situations e.g., a pictogram is best to show the favourite colours of children in the class, whilst branching diagrams are best to identify different types of minibeasts.



### Glossary

**attribute** A word or a phrase that can be used to describe an object such as its colour, size, or price.

**branching database** Also known as a binary tree, is a way to classify and organise items based on a series of yes/no questions.

**classify** To organise or sort things based on their attributes.

