

Year: 3  
 Topic: Living in the Wider World



Glossary

- goal**      Something you want and aim for
- guidance**      Information that helps others make a good choice
- money**      Coins or notes used to pay for things
- save**      To keep for another time
- skills**      Being able to do something well because of training or practise
- spend**      To pay
- strengths**      Things you are good at

Scan to explore different professions



**SCREEN TIME GUIDELINES BY AGES**

**Toddlers:** avoid, except video calls

**2-5 years:** one hour of active screen time

**6-12 years:** Two hours daily of entertainment

**Teens:** Two hours daily of entertainment

**Adults:** Two hours daily of entertainment

